

other types of annuities:

- annuity due: pays C at beginning of year

$$FV = \sum_{i=1}^n C(1+r)^i = C(1+r) \sum_{i=0}^{n-1} (1+r)^i = C(1+r) \left(\frac{(1+r)^n - 1}{r} \right)$$

- general annuity: m payments per year

↳ ordinary: $FV = \sum_{i=0}^{nm-1} C \left(1 + \frac{r}{m}\right)^i = C \left(\frac{\left(1 + \frac{r}{m}\right)^{nm} - 1}{\frac{r}{m}} \right)$

What is PV?

annuity due: $PV = \sum_{i=1}^{m \cdot n} C \left(1 + \frac{r}{m}\right)^{-i} = C \sum_{i=1}^{m \cdot n} \left(\frac{1}{1 + \frac{r}{m}}\right)^i$

$$= C \left(\frac{1}{1 + \frac{r}{m}} \right) \left(\frac{\left(1 + \frac{r}{m}\right)^{-nm} - 1}{\left(\frac{1}{1 + \frac{r}{m}}\right) - 1} \right)$$

$$= C \left(\frac{1 - \left(1 + \frac{r}{m}\right)^{-nm}}{\frac{r}{m}} \right)$$

- perpetual annuity: $n \rightarrow \infty$

$$\Rightarrow PV = \lim_{n \rightarrow \infty} C \left(\frac{1 - \overbrace{\left(1 + \frac{r}{m}\right)^{-n \cdot m}}^{\rightarrow 0}}{\frac{r}{m}} \right) = C \frac{m}{r}$$

Amortization:

→ repay loan with regular payments

↳ payments for principal (repay) + interest

traditional mortgage = equal regular payments

$$C = PV \left(\frac{\frac{r}{m}}{1 - \left(1 + \frac{r}{m}\right)^{-n \cdot m}} \right)$$

remaining principal after k payments: $\sum_{i=1}^{m \cdot n - k} C \left(1 + \frac{r}{m}\right)^{-i}$

↳ HW: create an amortization schedule

Internal Rate of Return (IRR):

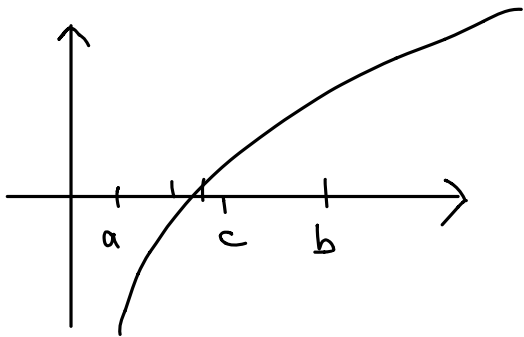
given n, C_i, P , the r that solves $PV(r) = \sum_{i=1}^n \frac{C_i}{(1+r)^i} = P$
is called **IRR**.
price of financial instrument

sometimes one defines the **net-present value** $NPV(r) = PV(r) - P$

\Rightarrow IRR = zero of NPV

Root Finding Algorithms:

Bisection:



- choose $a < b$, s.t. $f(a) \cdot f(b) < 0$
(if $f(a)f(b) = 0 \Rightarrow$ done)

- set $c = \frac{a+b}{2}$

\rightarrow if $f(c) = 0 \Rightarrow$ done

\rightarrow if $f(a) \cdot f(c) < 0 \Rightarrow$ root is in $[a, c]$

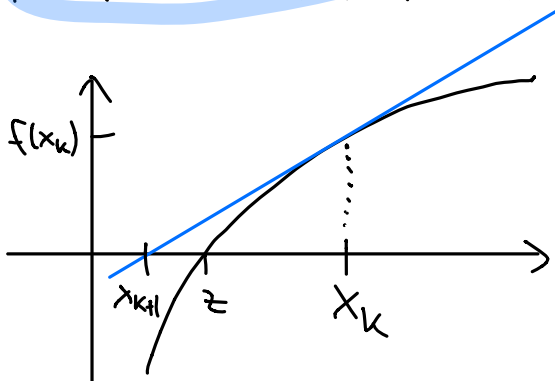
\rightarrow if $f(b) \cdot f(c) < 0 \Rightarrow$ root is in $[c, b]$

- repeat with either $[a, c]$ or $[c, b]$

- Advantage: • robust, only continuity necessary
(except if $f(x) \geq 0 \forall x$)

- Disadvantage: • slow, linear convergence (error reduces by $\frac{1}{2}$ in each step)

Newton's method (Newton-Raphson):



- we have: $f'(x_k) = \frac{f(x_k)}{x_k - x_{k+1}}$

$\Rightarrow x_k - x_{k+1} = \frac{f(x_k)}{f'(x_k)}$

$\Rightarrow x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)} \rightarrow$ iterate

- convergence?

use Taylor expansion around x_k

$$f(z) = f(x_k) + f'(x_k)(z-x_k) + \frac{f''(x_k)}{2}(z-x_k)^2 + \underbrace{O((z-x_k)^3)}_{=R}$$

let z be the root, i.e., $f(z) = 0$

$$\Rightarrow 0 = f(x_k) + f'(x_k)(z-x_k) + \frac{f''(x_k)}{2}(z-x_k)^2 + R$$
$$x_k = x_{k+1} + \frac{f(x_k)}{f'(x_k)}$$

$$\Rightarrow 0 = f(x_k) + f'(x_k)\left(z - x_{k+1} - \frac{f(x_k)}{f'(x_k)}\right) + \frac{f''(x_k)}{2}(z-x_k)^2 + R$$

$$\Rightarrow z - x_{k+1} = \frac{-f''(x_k)}{2f'(x_k)}(z-x_k)^2 + O((z-x_k)^3)$$

\downarrow
neglect

error in k -th step $\varepsilon_k = |z - x_k|$

$$\Rightarrow \varepsilon_{k+1} \leq \underbrace{\left| \frac{f''(x_k)}{2f'(x_k)} \right|}_{\text{suppose } \leq C} \varepsilon_k^2 \rightarrow \text{order of convergence}$$

- Advantage: • fast (quadratic convergence)
- Disadvantages: • need differentiability
• need derivative explicitly

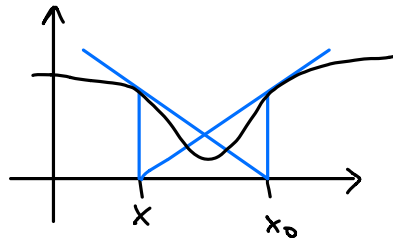
• need more conditions for convergence

↳ possible problems: - $f'(x_k) = 0$ for some x_k

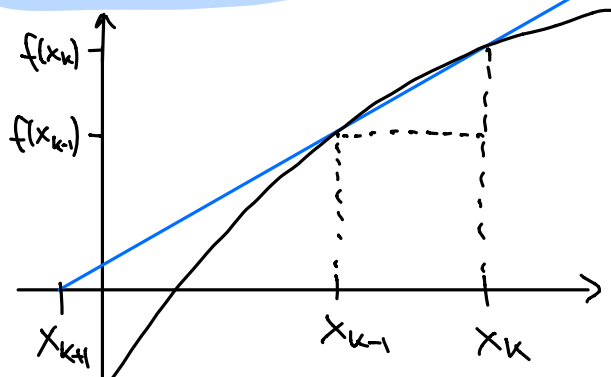
- f'' not continuous

- x_0 too far away from root

- cyclic behavior



• Secant method:



- take secants instead of tangents

intercept thm. (Thales, "Strahlensatz"):

$$\frac{f(x_k)}{x_k - x_{k+1}} = \frac{f(x_k) - f(x_{k-1})}{x_k - x_{k-1}} \implies x_k - x_{k+1} = \frac{f(x_k)(x_k - x_{k-1})}{f(x_k) - f(x_{k-1})}$$

$$\implies \text{iteration } x_{k+1} = x_k - \frac{f(x_k)(x_k - x_{k-1})}{f(x_k) - f(x_{k-1})}$$

- Advantages: • still fast, order of convergence = 1.62 (Golden Ratio!)

(under some conditions similar to Newton's method)

• derivative not needed

otherwise similar to Newton

• Python's brentq fct.:

- combines advantages of several methods (especially bisection and secant)
- always converges for cont. fct.s

=> robust and relatively fast