

Recall: If $f(\vec{x})$ has a max or min at \vec{a} , then $(\vec{\nabla} f)(\vec{a}) = \vec{0}$

Generally: if $\vec{\nabla} f(\vec{a}) = \vec{0}$, we call \vec{a} a critical point.

A critical point can be a local max, local min, a saddle point, or neither; see examples from last time.

As in \mathbb{R} , we need to look at second derivatives.

Taylor expansion: $f(\vec{a} + \vec{h}) = f(\vec{a}) + (\vec{\nabla} f)(\vec{a}) \cdot \vec{h} + \underbrace{\frac{1}{2} (\vec{h} \cdot \vec{\nabla})^2 f(\vec{a})}_{= \frac{1}{2} \left(\sum_{i=1}^n h_i \partial_{x_i} \right)^2 f(\vec{a})} + R_{2, \vec{a}}(\vec{h})$

$= \frac{1}{2} \sum_{i,j=1}^n (\partial_{x_i} \partial_{x_j} f)(\vec{a}) h_i h_j$

Definition:

$$H = H_f(\vec{a}) := \begin{pmatrix} \partial_{x_1}^2 f(\vec{a}) & \partial_{x_1} \partial_{x_2} f(\vec{a}) & \dots & \partial_{x_1} \partial_{x_n} f(\vec{a}) \\ \partial_{x_2} \partial_{x_1} f(\vec{a}) & \partial_{x_2}^2 f(\vec{a}) & \dots & \partial_{x_2} \partial_{x_n} f(\vec{a}) \\ \vdots & \vdots & \ddots & \vdots \\ \partial_{x_n} \partial_{x_1} f(\vec{a}) & \partial_{x_n} \partial_{x_2} f(\vec{a}) & \dots & \partial_{x_n}^2 f(\vec{a}) \end{pmatrix}$$

is called **Hessian** of f at \vec{a}

Remarks: • The i, j entry H_{ij} of the Hessian matrix is $H_{ij} = (\partial_{x_i} \partial_{x_j} f)(\vec{a})$

• $H_{ij} = H_{ji}$, i.e., H is a **symmetric matrix**

recall matrix multiplication: A $n \times n$ matrix, $\vec{y} \in \mathbb{R}^n$

$$\Rightarrow A \vec{y} = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{n1} & \dots & a_{nn} \end{pmatrix} \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} = \begin{pmatrix} a_{11} y_1 + \dots + a_{1n} y_n \\ \vdots \\ a_{n1} y_1 + \dots + a_{nn} y_n \end{pmatrix} \quad \text{or } (A \vec{y})_i = \sum_{j=1}^n a_{ij} y_j$$

$$\text{if also } \vec{x} \in \mathbb{R}^n \Rightarrow \vec{x} \cdot (A\vec{y}) = \sum_{i=1}^n x_i (A\vec{y})_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} y_j = \sum_{ij=1}^n x_i a_{ij} y_j$$

Back to Taylor expansion. We can write it as:

$$f(\vec{a} + \vec{h}) = f(\vec{a}) + \underbrace{(\vec{\nabla} f)(\vec{a}) \cdot \vec{h}}_{=0 \text{ if } \vec{a} \text{ critical point}} + \frac{1}{2} \vec{h} \cdot \underbrace{\left(\overset{\text{matrix}}{H_f(\vec{a})} \vec{h} \right)}_{\text{vector}} + R_{2, \vec{a}}(\vec{h})$$

↳ if $\vec{h} \cdot (H\vec{h}) > 0$ for all \vec{h} , \vec{a} is a local min

↳ if $\vec{h} \cdot (H\vec{h}) < 0$ for all \vec{h} , \vec{a} is a local max

↳ if $\vec{h} \cdot (H\vec{h}) > 0$ for some \vec{h} and < 0 for all others, \vec{a} is a saddle point

↳ if $\vec{h} \cdot (H\vec{h}) = 0$ for some \vec{h} , we call \vec{a} degenerate

We will discuss good criteria to determine whether $\vec{h} \cdot (H\vec{h}) \geq 0$ later.

Now, consider just $f(x, y)$.

$$\text{Trick: } \underbrace{\left(\partial_x^2 f \right) \left(h_x + \frac{h_y (\partial_x \partial_y f)}{\partial_x^2 f} \right)^2}_{\text{blue bracket}} + h_y^2 \left(\partial_y^2 f - \frac{(\partial_x \partial_y f)^2}{\partial_x^2 f} \right)$$

$$= h_x^2 + \frac{2 h_x h_y (\partial_x \partial_y f)}{\partial_x^2 f} + \frac{h_y^2 (\partial_x \partial_y f)^2}{\partial_x^2 f^2}$$

$$= h_x^2 (\partial_x^2 f) + 2 h_x h_y (\partial_x \partial_y f) + h_y^2 (\partial_y^2 f) = \vec{h} \cdot (H\vec{h})$$

$$\Rightarrow \vec{h} \cdot (H\vec{h}) > 0 \text{ if } \partial_x^2 f > 0 \text{ and } \left(\partial_y^2 f - \frac{(\partial_x \partial_y f)^2}{\partial_x^2 f} \right) > 0 \text{ (i.e., } (\partial_x^2 f) \cdot (\partial_y^2 f) - (\partial_x \partial_y f)^2 > 0 \text{)}$$

since $\partial_x^2 f > 0$

Assuming that remainder $R_{2, \vec{a}}(\vec{h})$ is small enough (it is if $f \in C^2$), we have shown:

Theorem: Let $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ be of class C^2 , and suppose $(\vec{\nabla} f)(\vec{a}) = \vec{0}$ for some $\vec{a} \in \mathbb{R}^2$.

Define $\alpha = (\partial_x^2 f)(\vec{a})$, $\beta = (\partial_x \partial_y f)(\vec{a})$, $\gamma = (\partial_y^2 f)(\vec{a})$ (i.e., $H = \begin{pmatrix} \alpha & \beta \\ \beta & \gamma \end{pmatrix}$). Then

- if $\alpha\gamma - \beta^2 > 0$ and $\alpha > 0$, \vec{a} is a local min
- if $\alpha\gamma - \beta^2 > 0$ and $\alpha < 0$, \vec{a} is a local max
- if $\alpha\gamma - \beta^2 < 0$, \vec{a} is a saddle point
- if $\alpha\gamma - \beta^2 = 0$, inconclusive

Ex.: • $f(x,y) = -x^2 - y^2 \Rightarrow \vec{\nabla} f = \begin{pmatrix} -2x \\ -2y \end{pmatrix} \Rightarrow \vec{0}$ is critical point

$$H_f(\vec{0}) = \begin{pmatrix} (\partial_x^2 f)(\vec{0}) & (\partial_x \partial_y f)(\vec{0}) \\ (\partial_x \partial_y f)(\vec{0}) & (\partial_y^2 f)(\vec{0}) \end{pmatrix} = \begin{pmatrix} -2 & 0 \\ 0 & -2 \end{pmatrix}$$

$\Rightarrow \alpha = -2, \beta = 0, \gamma = -2 \Rightarrow \alpha < 0$ and $\alpha\gamma - \beta^2 = 4 > 0 \Rightarrow$ local max

• $f(x,y) = x^2 - y^2$

$\Rightarrow \alpha = 2, \beta = 0, \gamma = -2 \Rightarrow \alpha\gamma - \beta^2 = -4 < 0 \Rightarrow$ saddle point

• $f(x,y) = y^3 - 3xy^2$

$(\vec{\nabla} f) = \begin{pmatrix} -6xy \\ 3y^2 - 3xz \end{pmatrix} \Rightarrow \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ is the only critical point

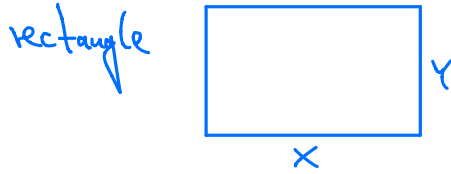
$H_f = \begin{pmatrix} -6y & -6x \\ -6x & 6y \end{pmatrix} \Rightarrow H_f(\vec{0}) = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \Rightarrow$ inconclusive

visualization with geogebra shows that $\vec{0}$ is neither max nor min;
it is a "monkey saddle"

More examples in HW and moodle exercises

2.4 Lagrange Multipliers

Recall the isoperimetric problem (Chapter "Optimization") for rectangles from Calculus and Linear Algebra I:



Question: maximize $f(x, y) = xy$ under the constraint that $2x + 2y = L$, for given perimeter L

(Recall the solution: $f(x, y(x)) = x(\frac{L}{2} - x) \Rightarrow 0 = \partial_x f = \frac{L}{2} - 2x \Rightarrow x_{\max} = \frac{L}{4}$
 $\Rightarrow y_{\max} = \frac{L}{2} - x_{\max} = \frac{L}{4} \Rightarrow$ square!)

General question: Find extrema of $f(\vec{x})$ under some constraint $G(\vec{x}) = 0$

e.g., above, $G(x, y) = 2x + 2y - L$

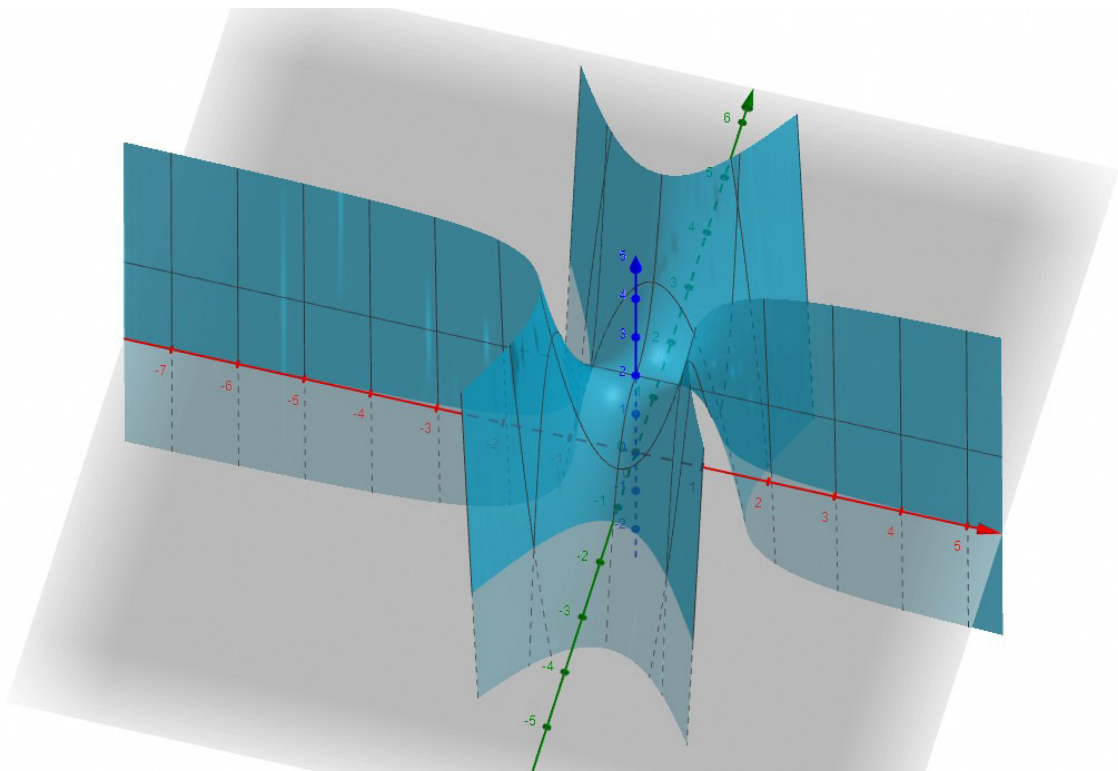
Note: it is often impractical or impossible to explicitly solve $G(x, y) = 0$ for x (or y), e.g.,

$$G(x, y) = e^{\sin(xy)} - \cos(x^2 y^2) = 0$$

Goal next time: find a better method

Visualizations using [geogebra.org](https://www.geogebra.org):

The monkey saddle: $f(x,y) = y^3 - 3x^2y$



The isoperimetric problem for rectangles:
 $f(x,y) = xy$ with constraint $G(x,y) = 2x+2y-1$ (perimeter $L=1$ here)

