

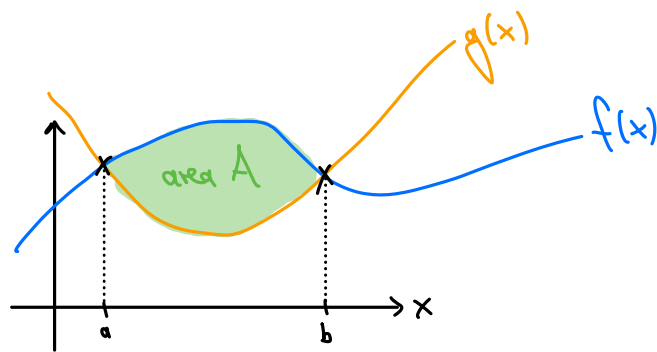
3. Integrals

## Topic 3.D: Applications of Integration

Today: Some applications of (definite) integrals

Area between curves:

Compute area  $A$  between  $f$  and  $g$ :

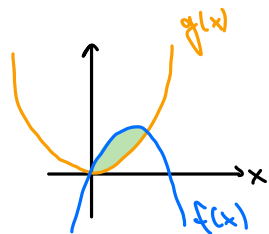


How?  $\rightarrow$  Find points of intersection.

$\rightarrow$  Use integration to compute  $\int_a^b (f(x) - g(x)) dx$ .

Examples:

- $g(x) = x^2$
- $f(x) = 6x - 2x^2$



$$\begin{aligned} \text{Points of intersection: } f(x) = g(x) &\Rightarrow x^2 = 6x - 2x^2 \Rightarrow 3x^2 - 6x = 0 \\ &\Rightarrow x(x-2) = 0 \end{aligned}$$

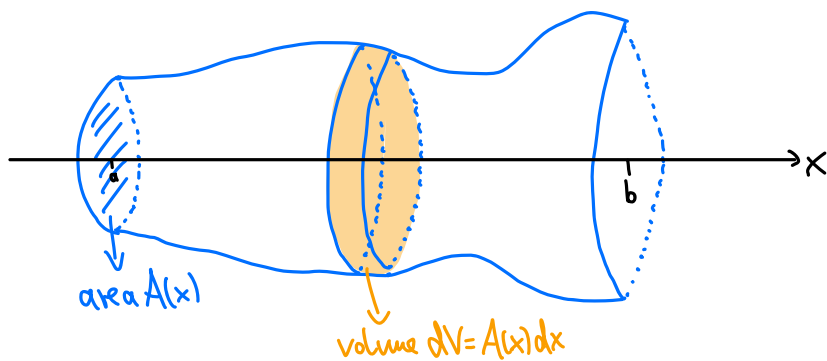
Points of intersection are at  $x=0=:a$  and  $x=2=:b$ .

$$\Rightarrow \text{area } A = \int_0^2 (f(x) - g(x)) dx = \int_0^2 (6x - 2x^2 - x^2) dx = \int_0^2 (-3x^2 + 6x) dx$$

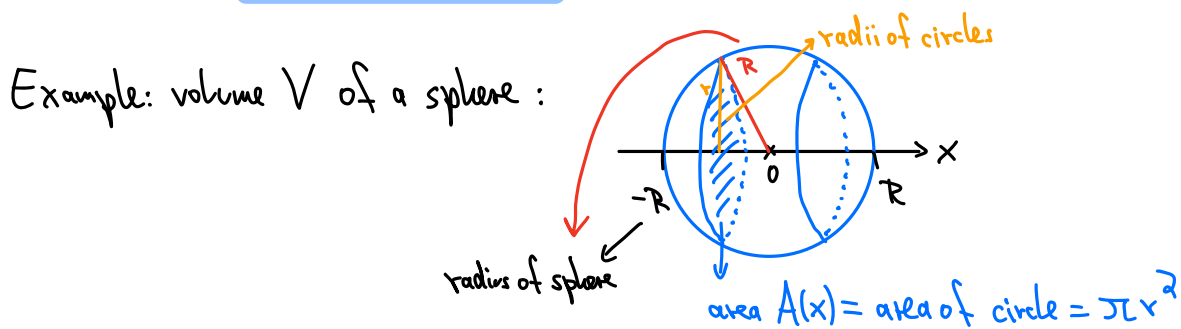
$$= -x^3 + 3x^2 \Big|_0^2 = -8 + 12 - 0 = 4$$

Volume computation:

Compute volume  $V$  if areas  $A(x)$  of cross sections are known:



Here, volume  $V = \int_a^b \underbrace{A(x) dx}_{= dV}$



Note:  $x^2 + r^2 = R^2 \Rightarrow A(x) = \pi r^2 = \pi (R^2 - x^2)$

$$\Rightarrow V = \int_{-R}^R A(x) dx = \int_{-R}^R \pi (R^2 - x^2) dx = \pi \left[ R^2 x - \frac{1}{3} x^3 \right]_{-R}^R$$

$$= \pi \left[ R^3 - \frac{R^3}{3} - \left( -R^3 + \frac{1}{3} R^3 \right) \right]$$

$$= \frac{4}{3} \pi R^3$$

## Work in physics:

$$\text{Work} = \text{force} \times \text{length}$$

Moving an object from  $a$  to  $b$  by a force  $F(x)$  requires work  $W = \int_a^b F(x) dx$ .

Example: Particle of mass  $m$  is moving along trajectory  $x(t)$ .

Let: •  $x(t)$  = particle position at time  $t$

•  $v(t) = \frac{dx(t)}{dt}$  = velocity

•  $a(t) = \frac{dv(t)}{dt} = \frac{d^2x(t)}{dt^2}$  = acceleration

Newton's second law is  $F = ma$

$$\Rightarrow \text{work } W = \int_a^b F(x) dx = m \int_a^b \frac{dv(t)}{dt} dx$$

substitution  $t(x) = t$

$$\Rightarrow \frac{dx}{dt} = v(t) \Rightarrow dx = v(t) dt$$

$$x(t_a) = a, x(t_b) = b$$

$$= m \int_{t_a}^{t_b} \frac{dv}{dt} v dt$$

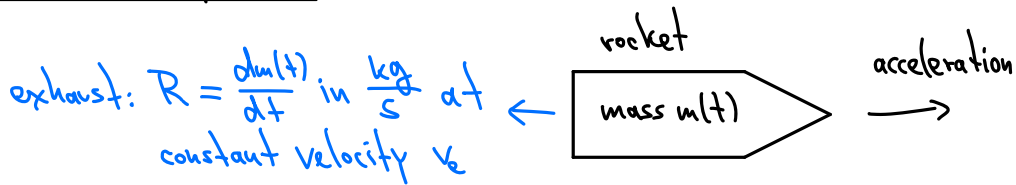
$$= m \int_{t_a}^{t_b} \left[ \frac{d}{dt} \left( \frac{1}{2} v(t)^2 \right) \right] dt$$

=  $v(t) \frac{dv(t)}{dt}$  by the chain rule

$$= \frac{1}{2} m v(t_b)^2 - \frac{1}{2} m v(t_a)^2 = \text{change in kinetic energy}$$

= kinetic energy  
at time  $t_b$

## Rocket Equation:



$$\text{Force} = \text{momentum change} = \frac{d}{dt}(m(t)(-v_e)) = -R v_e = \text{mass} \times \text{acceleration} = m(t) \frac{dv(t)}{dt}$$

Suppose initial mass =  $m_0$  and final mass =  $m_f$ , i.e.,  $m_0 - m_f$  kg of fuel are burnt.

(E.g., if  $R$  is constant, this takes time  $T = \frac{m_0 - m_f}{R}$ .)

$$\Rightarrow \text{gain in velocity } \Delta v = \int_0^T \frac{dv(t)}{dt} dt = \int_0^T \left( \frac{-R v_e}{m(t)} \right) dt$$

$$= -v_e \int_0^T \frac{1}{m(t)} \frac{dm(t)}{dt} dt$$

substitution:  $m(t) = m \Rightarrow m'(t) dt = dm$   
with  $m(T) = m_f, m(0) = m_0$

$$= -v_e \int_{m_0}^{m_f} \frac{1}{m} dm$$

$$= -v_e \ln m \Big|_{m_0}^{m_f}$$

$$= -v_e (\ln m_f - \ln m_0)$$

$$= v_e \ln \frac{m_0}{m_f}$$

$\Rightarrow$  Need  $\Delta m = m_0 - m_f$  kg of fuel to increase velocity by  $\Delta v = v_e \ln \frac{m_0}{m_f}$ .