

Prof. Sören Petrat, Dr. Stephan Juricke (based on lecture notes by Marcel Oliver)

Jacobs University, Fall 2022

6. Matrices

6.1 Introduction to matrices and link to linear operators

6.1. A: Linear operations (transformations) on vector spaces

Def.: We call the operator $\mathcal{A}: V \rightarrow V$ *linear* if

$$(i) \quad \mathcal{A}(v+u) = \mathcal{A}v + \mathcal{A}u \quad \forall v, u \in V$$

$$(ii) \quad \mathcal{A}(\lambda v) = \lambda \mathcal{A}(v) \quad \forall \lambda \in \mathbb{R}, v \in V \text{ (or } \mathbb{C})$$

Note: The line equation $f(x) = y = ax + b$ is only linear in this sense if $b=0$. For example, taking $b \neq 0$:

$$f(\lambda x) = a\lambda x + b \neq a\lambda x + \lambda b = \lambda(ax + b) = \lambda f(x)$$

In case of $b \neq 0$ we say affine linear

Basis representation:

Take a basis $\mathcal{B} = \{b_1, \dots, b_n\}$ of V ,
 $v \in V$ with

$$v = \sum_j \alpha_j b_j, \quad \alpha_j \in \mathbb{R}, b_j \in V$$

$$\Rightarrow Av = A\left(\sum_j \alpha_j b_j\right) \in V$$

$$\otimes = \sum_j \alpha_j Ab_j \quad (\text{using definition})$$

Now suppose, since $Av = w \in V$,

$$\otimes \otimes Av = \sum_i \beta_i b_i, \quad \beta_i \in \mathbb{R}$$

and also, since $Ab_j = c_j \in V$,

$$\otimes \otimes \otimes Ab_j = \sum_i a_{ij} b_i, \quad a_{ij} \in \mathbb{R}$$

↑
 different coefficients for
 different b_j , as each
 Ab_j is a different vector
 in V

$$\Rightarrow Av = \sum_i \beta_i b_i = \sum_j \alpha_j \sum_i a_{ij} b_i = \sum_j \alpha_j \sum_i a_{ij} b_i$$

$$= \sum_j \sum_i \alpha_j a_{ij} b_i = \sum_{i,j} a_{ij} \alpha_j b_i$$

$$\Rightarrow \beta_i = \sum_j a_{ij} \alpha_j \quad \text{by uniqueness of representation}$$

$$\beta = \begin{pmatrix} \beta_1 \\ | \\ \beta_n \end{pmatrix}, \quad \alpha = \begin{pmatrix} \alpha_1 \\ | \\ \alpha_n \end{pmatrix}$$

$$A = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ | & & | \\ a_{n1} & \dots & a_{nn} \end{pmatrix} \quad \text{is a matrix}$$

We introduce the notation

$$\beta = A\alpha$$

matrix(-vector)
multiplication

Ex.: $A = \begin{pmatrix} 2 & 1 \\ 3 & 2 \end{pmatrix}, \quad \alpha = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$$\beta = A\alpha = \begin{pmatrix} 2 & 1 \\ 3 & 2 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

$$\beta = A\alpha = \begin{pmatrix} 2 & 1 \\ 3 & 2 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 2 \cdot 1 + 1 \cdot 2 \\ 3 \cdot 1 + 2 \cdot 2 \end{pmatrix} \begin{matrix} \text{1st row} \\ \text{times } \alpha \\ \\ \text{2nd row} \\ \text{times } \alpha, \end{matrix}$$

with times as in
scalar product.

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Example: $V =$ vector space of polynomials of degree ≤ 2 with coefficients in \mathbb{R}

$$B = \{1, x, x^2\} \quad \text{basis of } V$$

$$\mathcal{A} = \frac{d}{dx} \quad \text{differential operator}$$

To find corresponding matrix A , we need to look at how \mathcal{A} affects the basis vectors $1, x, x^2$

We can then use $A b_j = \sum_i a_{ij} b_i$
to construct A via the a_{ij}

$$\Rightarrow \begin{aligned} A 1 &= 0 & , & \quad A x = 1 & , & \quad A x^2 = 2x \\ &= 0 \cdot 1 + 0 \cdot x + 0 \cdot x^2 & & = 1 \cdot 1 + 0 \cdot x + 0 \cdot x^2 & & = 0 \cdot 1 + 2 \cdot x + 0 \cdot x^2 \end{aligned}$$

So the matrix A has to have as entries the blue coefficients, with first row corresponding to $A 1$, second to $A x$ and third to $A x^2$.

$$\Rightarrow A = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \\ 0 & 0 & 0 \end{pmatrix}$$

\downarrow
 Ax

\uparrow \uparrow
 $A1$ Ax^2

Now, take $p = 3x^2 - 2x + 7$
 $= 3 \cdot x^2 + (-2) \cdot x + 1 \cdot 7$

so $\alpha = \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$ as coefficient vector of p

for the basis \mathcal{B} .

$$\frac{dp}{dx} = 6x - 2 = 0 \cdot x^2 + 6 \cdot x + (-2) \cdot 1$$

1.1)

so β as a result of $A\alpha$ is $\beta = \begin{pmatrix} -2 \\ 6 \\ 0 \end{pmatrix}$

We can check:

$$A\alpha = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix} = \begin{pmatrix} 0 \cdot 1 + 1 \cdot (-2) + 0 \cdot 3 \\ 0 \cdot 1 + 0 \cdot (-2) + 2 \cdot 3 \\ 0 \cdot 1 + 0 \cdot (-2) + 0 \cdot 3 \end{pmatrix} = \begin{pmatrix} -2 \\ 6 \\ 0 \end{pmatrix} \checkmark$$